

Feature Interactions

Shops

- Right-click a shop sign: one transaction.
- Shift-right-click a shop sign: full-stack transaction when possible.
- Left-click the shop chest: view details.
- Shift-right-click the chest: cycle display when you own the shop and have permission.

Shulker boxes

Right-click an eligible shulker box in your inventory to open it. Commands and chat are blocked while the virtual container is open, so close it before trying another action.

Poses

```
/sit  
/lay  
/layback  
/bellyflop  
/spin  
/crawl
```

Some poses may depend on permission or location.

Trees, heads, and votes

```
/treecuter  
/tc  
/heads
```

```
/myhead  
/sellhead  
/hpc  
/vote  
/votestreak
```

Use each base command for live help. Features evolve faster than static documentation; the dangers remain admirably backward-compatible.

Bedrock player? Command syntax is the same, but GUI clicks and inventory interactions can feel different through cross-play. The translation layer has limitations; hostile mobs remain fluent.

Revision #2

Created 2026-07-20 23:04:59 UTC by Admin

Updated 2026-07-21 03:21:53 UTC by Admin