

Rules at a Glance

THE ONE RULE

Do not make PlagueMC worse for the people sharing it with you.

You are responsible for knowing these rules. “I did not read them” explains a mistake; it does not undo one.

⚡ The short version

1. **Respect people.** No harassment, hate speech, threats, doxxing, sexual misconduct, or targeted abuse.
2. **Respect property.** No griefing, theft, unwanted modification, claim abuse, or destructive trespassing.
3. **Play fairly.** No hacked clients, x-ray, automation that plays for you, duping, exploits, or unfair information tools.
4. **Keep chat usable.** No spam, disruptive formatting, impersonation, scams, unsolicited advertising, or explicit content.
5. **PvP requires consent.** Do not attack, kill, trap, or repeatedly target players who have not agreed to fight.
6. **Do not evade moderation.** Alternate accounts, VPNs, or technical workarounds must not be used to bypass a restriction.
6. **Use common sense.** A loophole in the wording is not permission to harm the server or its community.

Long-standing PlagueMC rules also prohibit lava casting, abusing alternate accounts for rewards or mob spawns, monopolising public farms, and creating harmful lag. The detailed pages explain each of these.

Not sure? Ask staff before doing the questionable thing. Permission is much easier to obtain before the crater exists.

Scope

These rules apply to:

- The Minecraft server and all connected worlds
- PlagueMC chat, private messages, Discord, and other official spaces
- Player shops, trades, signs, books, builds, skins, usernames, and shared media
- Conduct elsewhere when it directly threatens players or the server

Staff may act on behavior that clearly violates the purpose of a rule even when the exact method is not listed. Rules are interpreted in context, not as a loophole-finding minigame.

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