

How to Join

< CONNECTION BRIEFING

Choose your edition, copy the address, and step through the gates. The server has been informed that fresh meat is in transit.

PlagueMC supports both **Java Edition** and **Bedrock Edition** players.

☐☐ Java Edition

Add a multiplayer server using:

- **Address:** `play.plaguemc.xyz`
- **Port:** `25565` (the default; you normally do not need to enter it)

Use a legitimate, online-mode Java account. Nearby client versions may work, but the current Java release gives the server fewer excuses to reject you before anything has had the chance to kill you.

☐☐ Bedrock Edition

Add an external server using:

- **Address:** `play.plaguemc.xyz`
- **Port:** `19132`

Bedrock connections are handled through Geyser and Floodgate. Some interfaces, combat details, or Java-specific mechanics may look slightly different on Bedrock.

☐☐ Your field links

- **Knowledge base:** kb.plaguemc.xyz

- **Live map:** map.plaguemc.xyz
- **Website:** plaguemc.xyz
- **Discord:** discord.gg/mT9TRHM

You can also use `/discord` in game to find the community link.

☐☐ If the gates stay shut

1. Double-check the address and remove any spaces.
2. Confirm you are using Java port `25565` or Bedrock port `19132`.
3. Restart Minecraft before changing several settings at once.
4. Check Discord for an outage notice.
5. When asking for help, include your edition, version, exact error message, and approximate time of the attempt.

Never post passwords, account recovery codes, or private authentication details when requesting support.

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